



TRAIL
INFORMATION

And

CANOE
ROUTES

INTRODUCTION

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NORTH AMERICA'S ADVENTURELAND

Northeastern New York State - the Adirondacks - is a fabled, rugged, high adventure area of America. This region was once famous as a highway of the Voyageurs, whose birchbark canoes carried explorer, trader and trapper ever northward in search of trade and discovery.

In the heart of this Adirondack wilderness lies the Massawepie Scout Camps - the major base of summer camp operations for the Otetiana Council, Boy Scouts of America.

Massawepie Camps are unique in that they have 3600 acres of wilderness surrounded by hundreds of thousands of acres of rugged woodland. This allows many opportunities for boys to hike and camp, putting into practice the skills and leadership they have developed during the year. Because there may be a thousand or more Scouts at Massawepie's camps at one time, special procedures are outlined here, to guide you in planning your trail trip.

This booklet is designed to aid trip leaders in providing their Scouts with a unique trail experience. If the procedures outlined here are followed, we can almost assure you that your camping trip at Massawepie this summer will have that extra special something that will top off your stay at camp.

Remember, troop camping at Massawepie is not only fun, it also builds your unit for even more fun-filled experiences for the rest of the year.

To help you get started, this booklet is divided into three sections: Planning in the City, Planning at Camp and The Trip.

I PLANNING IN THE CITY

Unlike many other groups that wish to trek into the Adirondack wilderness, you and your boys have already got a foothold in the area. Your troop site, in any of the Massawepie camps, becomes your base camp for further mountain adventures. Incorporate it into your planning.

But even before you reach your base camp, there are many important decisions to be made. Planning ahead in the city makes any trail trip that much easier. So let's get going!

A HOW LONG

During May or June you should have a special meeting with the boys going to summer camp. At this meeting, you and the boys can decide what to do, where to go, and what equipment you will need.

Later on we will make some suggestions as to where to go on your trip. But first, you will have to decide what kind of trip you want.

The boys may clamor for a short trip so that they can have more time in camp for badge work. Or they might want a longer trip that challenges them. Most troops balance these suggestions with a short trip the first week in camp, and a longer one the second. You may even want to split the troop into two groups, in order to accommodate both the younger, inexperienced boys, and the older ones.

If you can recruit enough leaders for two trips, do it. If the leaders are not found - compromise. Day hikes for the inexperienced boys at the outpost, where the older boys are staying, may be an effective compromise. This way, the younger Scouts pick up the hiking and cooking skills they will need next year. But if you and your boys have had any experience at all, by all means go out and explore. Balance your trips between the two weeks, so that each boy will have an opportunity that challenges his skills.

Here are some suggested types of trips that might fit your needs.

1. Inexperienced Campers

1st Week - Day Hike - take lunch and supper and cook on trail. Return before dark.

2nd Week - One Night Overnight - cook out for three meals. Some suggested sites are: Outposts on Massawepie Lake; Horseshoe Pond; Boot Tree Pond; Pine Pond.

2. Experienced Campers

1st Week - One Night Overnight - cook out four meals. Some suggested sites are: Town Line Pond; Pine Pond; Mountain Outposts.

2nd Week - Three Night Overnight - suggested sites are: Massawepie Outposts; the Adirondack Preserve.

3. Mixed Bag - Experienced and Inexperienced Campers

1st Week - One Night Overnight - cook out four meals. Use any outpost on Massawepie Reservation.

2nd Week - Two Night Overnight for younger campers. Three Night Overnight for older campers.

In any case, find out what the boys want and what they can do. Then plan accordingly.

B BY CANOE OR BY FOOT

The next question that usually comes up is, "Can we go by canoe, or do we have to walk?" Almost everyone dreams of silently gliding through the water, watching the trees and clouds drift by. Almost everyone. But there are some who do not wish to canoe, just as there are some who do not wish to walk. Massawepie Scout Camps has a policy on who can canoe. Your Scouts must be classified as Massawepie swimmers, and have Canoeing Merit Badge, (or be receiving instructions) in order to paddle a canoe. These rules also apply to leaders. This can help you decide if you are going by canoe or by foot.

C WHERE TO GO

So, what part of the Adirondacks do you and your boys want to see? Remember, if the trip you have planned does not fit your group of boys, it doesn't matter where you go.

To help you select a site, here is a list of outposts that are available within the Massawepie Reservation.

MASSAWEPIE LAKE OUTPOSTS

1. Moakiagan - on the point where Grass River Flow and Long Bay meet. This old deer camp will hold approximately 10 campers. No swimming facilities.
2. Bay View - this small outpost, 15 capacity, is located on the end of the point, between First Bay and Long Bay. Swimming is fair.
3. Eagle Island - a small campsite for 15, is located on the SW end of the island. Swimming is available, but the beach drops off rapidly. Firewood is scarce. Groups must get wood from the mainland.
4. Vingo - a fire road ends in this outpost and must be kept clear. Will accommodate up to 30 campers. Area on top of the hill is used for tenting. Swimming is good. The lake bottom drops rapidly. Fires must be built in the fireplaces provided by the water.
5. Tenderfoot Cove - an outpost camp capable of handling up to 25 campers, located on the cove in First Bay. Care must be taken with fire in this area. Swimming facilities are available.
6. Four Points - a large outpost at the end of Long Bay, capable of handling groups of 35 or more campers. Swimming facilities are good.

HORSESHOE POND OUTPOSTS

1. Powderhorn - on the peninsula, between two arms of the pond. This campsite is on a hillside. A limited supply of firewood is available. Excellent swimming area. This site will accommodate groups of 25 campers.
2. Smokey Bear - originally called Iroquois Outpost, until careless campers caused a fire which destroyed 6 acres of beautiful forest land. This site accommodates a group of 15 to 20 campers. Has poor swimming facilities.
3. Buckhorn - accommodates 15 campers. It is located on a point reached only by boat. The swimming is poor, and tenting space is at a premium. This is an excellent patrol campout site.

DEER POND OUTPOSTS

Due to the expansion of Camp Forester into a full camp, there will be no outpost camping at Deer Pond.

BOOT TREE POND

1. Beaverhouse - this site, for 20 campers, abounds with ever-green trees, and has excellent swimming area.
2. Blueberry Marsh - located halfway down the pond. Swimming is available, and raspberry and blueberry bushes are found in the vicinity. The site will handle 20 campers.
3. Sourdough - at the end of Boot Tree Pond, this outpost will accommodate 35 campers. Swimming is excellent here. Two areas for tenting are available. Caution must be taken with fire.

TOWN LINE POND

1. Paul Bunyan - this most popular outpost will accommodate 20 campers. Although located on a hill, there is flat land found near for tenting. Blueberries are abundant here for morning pan-cakes. Swimming is excellent.
2. Highview - a small site for 15 campers, this is on the top of a ridge which makes obtaining water difficult. The view is beautiful. Swimming is available at the bottom of the hill.
3. Iroquois - this campsite, at the end of the Town Line Pond, will accommodate any size group. An excellent swimming area is adjacent to the site. This site will require more pioneering, and will provide troops with service projects.

PINE POND

1. Conifer Hollow - a large outpost which will accommodate up to 35 campers. Great care must be taken with fire in this area.
2. Pine Pond Point - excellent camping area. Will accommodate 35 or more campers. Swimming is fair. There is no beach area.

MOUNTAIN OUTPOST

Mt. Arab - located 9 miles from camp, this stiff climb commands a beautiful view - sunset and sunrise are especially beautiful. Three tents and other equipment are found on top, by continuing past the fire tower to the camp site. All water must be carried up. A spring is to be found half way down the mountain on the Blue Trail. A ranger mans the tower on top, and will give instructions on fire spotting.

Supplementing these outposts are the Adirondack Mountains themselves. Because of limited transportation facilities, we can only service troops wishing to camp within a certain radius of Massawepie. But Look at what we have to offer.

TRANSPORTATION CHARGES

For off-camp trips, a transportation charge of 60¢ is made per mile for bus transportation, and 40¢ per mile for hauling canoes. Combined units, using the same vehicle, split the costs. Transportation charges are payable at camp, at the conclusion of your trip.

1. Mt. Marcy Area - There are many mountains in the high peak area which could provide many days of high adventure. A minimum of 48 hours in this area is required.

2. Whiteface Mountain - this mountain requires a minimum of 48 hours.

3. Ampersand Mountain - this mountain is on Middle Saranac Lake, with a lean-to at the bottom. The mountain takes about 2½ hours to climb, and has one of the finest views in the Adirondacks.

4. Mt. Morris - (Big Tupper Chair Lift) - this is the easiest mountain you can climb. We have a campsite on the top, for those desiring to spend the night on top.

5. Cranberry Area - this area has 50 miles of trails and 7 lean-tos. It is a beautiful view.

6. Northville - Lake Placid Trail - this trail may be travelled in any segment of its 170 mile length. Plan a minimum of 3 days.

OFF CAMP CANOE TRIPS

1. Chain of Lakes - from Old Forge to the Saranacs, or Tupper Lake. Plan a minimum of 6 days.

2. Blue Mountain Lake to Long Lake - this trip has 4 carries and takes 3 days.

3. Long Lake to Saranac Inn or Fish Creek Ponds - has 2 carries. Allow 3 days.

4. Long Lake to Tupper Lake - this is an easy trip with only 1 carry. As a first long trip, this is a nice one. Allow 3 days.

OFF CAMP CANOE TRIPS (cont'd.)

5. Long Lake to Saranac Village - this trip takes 4 days, but includes a possible side trip up Mt. Ampersand. There are 3 carries and you travel through 2 hand locks.

6. Wanakena (Inlet) to High Falls - this trip of 2 days passes through rapids (easy ones). It is easy paddling to High Falls, which are about 30 feet tall. Trails also go to this area, and can be combined with trail groups.

7. Cranberry Lake Area - there are many places on Cranberry Lake, one of the largest lakes in the Adirondacks. These places are beautiful, but can be reached only by canoe.

CANOE TRIP CHART

FROM	TO	# CARRIES	LENGTH OF CARRIES
Cranberry Lake	Stay on Cranberry	0	0
Piercefield Flow	Tupper Lake	1	100 yds.
Piercefield Flow	Tupper Lake - return to - Piercefield Flow	2	200 yds.
Fish Creek Ponds	Saranac River	1	0.25 miles
Fish Creek Ponds	Saranac Village	1	0.25 miles
Long Lake	Tupper Lake	1	1.10 miles
Blue Mountain	Long Lake	5	3.20 miles
Long Lake	Saranac Village	3	2.65 miles
Wanakena	High Falls	0	0
Long Lake	Fish Creek	2	2.40 miles

These, and other trips, can be arranged and planned with the aid of your Camp Commissioner. He will be happy to help you plan a trip within your group's capabilities and interests. Longer trips allow more fun than quick ones.

MASSAWEPIE CANOE CARRIES

Massawepie has numerous ponds and lakes which are excellent for beginning canoe trips. It is possible to portage into any of the ponds for an overnight, or complete the chain of lakes and ponds. A white board, with a red square, marks all carries from the water. All carries are blue trails.

1. Massawepie Lake to Boot Tree Pond - this carry begins at the right side of the southeast bay at the end of Massawepie Lake. Watch for fallen logs in the water. The trail is about 200 ft. long, and crosses the Vingo service road.

2. Massawepie Lake to Horseshoe Pond - this carry begins at the same location as #1. When you come to the service road, turn left, and continue along it. This trail crosses the Town Line Road, and joins Red Trail. Be careful of trucks and cars when crossing the road. Length - 0.16 mile.

3. Massawepie Lake to Pine Pond - this carry starts from the left side of Long Bay, about 500 ft. from Moakiagan Outpost. The trail goes over a hill and may have logs across it. The length - 0.12 mile.

4. Horseshoe Pond to Long Pond - this carry begins at the end of the east bay of Horseshoe Pond. Caution must be taken because of swampy conditions which usually exist. Length - 0.08 mile.

5. Long Pond to Massawepie Lake - this carry begins on the road to Phleep Point. Travel to the left along this road until the Town Line Road is reached. Turn right along this road and travel 300 ft. to the road to the old Voyageur waterfront. Turn left and follow it to its end. Length - 0.12 mile.

6. Long Pond to Catamount Pond - follow the carry to Massawepie, except that you turn right at the road to the old Voyageur waterfront and follow the dirt path to Catamount Pond. Length - 0.12 mile.

7. Massawepie Lake to Catamount Pond - at the old Voyageur waterfront, follow the road to Town Line Road. Continue across it and follow the dirt road to Catamount Pond. Length 0.09 mile.

8. Catamount Pond to Massawepie Lake - at the north-east corner of the pond, near the Central Office. Cross the bridge and follow the trail through the woods. It may be necessary to cross the stream on a bridge on the trail to the campsite. This trail comes out between the Pioneer Nature area and the Scoutcraft area. The length - 0.19 mile.

MASSAWEPIE CANOE CARRIES (cont'd.)

9. Boot Tree Pond to Deer Pond - at the SW corner of Boot Tree Pond, a half mile carry begins to Deer Pond. This carry is flat. An excellent training experience for a long canoe trip. The length - 0.50 mile.

10. Boot Tree Pond to Town Line Pond - follow the carry from Boot Tree, described in #9, but turn right at the junction, 0.46 mile from beginning. Length - 0.63 mile.

11. Pine Pond to Grasse River - follow trail, starting at Pine Pond Point. This trail comes out about 300 ft. below the Grasse River bridge. Length - 300 ft.

D EQUIPMENT

Now that you know what kind of a trip you will be taking, and where you will be going, it is time to decide the right kind of equipment that will be needed. If your boys are experienced campers, they probably have sufficient personal gear for the trip.

If your troop does not have equipment for trail camping, there is a supply at camp which can be borrowed for the occasion. Canoe trips and trail trips have their own special equipment needs. Plan accordingly.

WHAT TO TAKE

Personal Equipment

Sleeping Bag	Matches (in container)
Ground Cloth	Rope or String
Fork, Spoon, Plastic Cup	Canteen (filled, and in bottom of pack)
Fry Pan or Plate	Pack or Frame
<u>Small Flashlight</u>	Pocket Knife, Towel, Soap, Toothbrush & Toothpaste

Clothing

Trail - Overnight

1 pr. Socks
1 pr. Long Pants
1 Longsleeved Shirt
1 Poncho or Raincoat
1 pr. Hiking Boots
1 Bathing Suit
1 Warm Jacket or Sweater

Canoe Trip - 1+ Days

2 pr. Socks
1 pr. Long Pants
1 Longsleeved Shirt
1 Poncho
1 pr. Hiking Boots
1 Bathing Suit
1 Warm Jacket
1 pr. Sneakers
1 wide Brimmed Hat
1 pr. Sunglasses

Trail - 2+ Days

3 pr. Socks
1 pr. Underwear

EQUIPMENT AVAILABLE AT CAMP

Equipment is available for loan through your Camp Commissioner. This is for "Trail Day" trail trips, at no cost to the unit. A charge will be made, however, for lost, damaged or unreturned items.

Equipment Available

Nests of kettles - each serve up to 12 campers
Tents - tarp tents, and a few overnighiter and camper tents
Utensil sets - cooking utensils, spoon, knife, spatula, etc.
Folding saws - the Boy Scout Forester folding saw
Water cans - 2-1/2 gal. plastic water jug
Reflector ovens - for mountain and canoe trips
Axes - Super Scout axe
Aluminum griddle - for pancake cooking
Other miscellaneous items

E HOW TO RESERVE YOUR SPOT FOR YOUR TRIP

1. Pack and Paddle - each trip leader should familiarize himself with the Pack and Paddle form. In this way, the plans that you and the boys have made can be put into operation. Let's fill out one of these Pack and Paddle forms.

- (a) Fill in the identification. You won't know who your Camp Commissioner is until you get to camp. Leave it blank.
- (b) Fill in the type of trip.
- (c) Fill in the trip information.
- (d) Check the meals you will wish to cook on trail.
- (e) Check the equipment you will need to rent from camp. There is no charge for equipment.

If you are planning a trip that is not listed, add a note to the Pack and Paddle, giving the details of your trip.

When the Pack and Paddle is completed, send it to the Central Program Co-ordinator, Massawepie Scout Camps, Massawepie Rural Station, Tupper Lake, New York 12986.

2. Menu - your Pack and Paddle form should arrive in camp before your troop is scheduled to arrive.

The menu, on the reverse side, includes a variety of fresh and dehydrated foods. From this list, make a selection of the type and quantity of food you wish. In this way, your food and equipment will be ready when you are.

II PLANNING AT CAMP

Some time during that first day in camp, you will meet your Camp Commissioner. Get to know him well. Your Camp Commissioner has already read and reviewed your Pack and Paddle, and Menu, and has made arrangements for your requests to be filled.

Before you go out on trail, sit down with your Commissioner and go over the details of your trip. He will study your plans, and will offer suggestions to help you. If you want some Scoutcraft and Camping Skills taught before you go on trail, the Commissioner will do it. He will also arrange for your swimming tests and canoeing instruction. You might even invite him along on your trip.

Your Camp Commissioner will issue your food and equipment to you the day before your trail trip. Check it over, to see that everything you wanted is there. Make sure that you receive a copy of the menu you selected, as well as a map to your outpost. If yours is an out-of-camp trip, your Camp Commissioner will advise you when and where to meet your transportation.

Latch on to your Commissioner. He will see to it that all those plans you have made will materialize into a great Adirondack adventure.

III THE TRIP

The time has finally come. The boys are packed and ready to go. You nod your head, and you're off!

Whether by foot, or by canoe, this is what everyone has been looking forward to. But, even now, there are some things the trip leader has to know.

A ASSIGNED OUTPOSTS

Please use the outpost assigned to you. Many times an emergency call comes into camp. The Staff must know your outpost location to convey information. Check in at the camp office when you return from any trail trip.

B OUTPOST EQUIPMENT

Each outpost is equipped with a dutch oven and a trail shovel. These remain in the outpost. Please do not remove them. Please report any damaged equipment to the Commissioner. The dutch ovens remain out in all kinds of weather. Therefore, they require some special care. Use sand only in cleaning them - no soap or steel wool pads. Dry them over the fire. When totally dry, apply grease to all surfaces, inside and out. When cool, mark your unit number in the grease. This tells the next group who used the oven last. Be proud of the way you leave the oven.

C TRASH AND LATRINES

Unburnables and garbage must be brought back to camp. Do not bury garbage, as the animals will dig it up. Be sure to dig a deep latrine, and fill it in after use. Make sure it is away from the outpost area!

D FOOD AND EQUIPMENT

Your Commissioner will set up your food order for your meals on trail. Announcements will be made in your camp as to times for you to pick up food and equipment. All food and equipment is issued by the Commissioner. All equipment must be promptly returned, complete and clean. Equipment that is not clean will not be accepted until clean. Any part missing must be paid for by the unit using the equipment.

E EMERGENCIES ON TRAIL

If any emergency occurs on trail, send for help immediately. There is always someone on duty in the Health Lodge, or the Central Office. Do not attempt to move persons who have had an accident. Apply First Aid measures, and wait for medical help.

Please do not hike on the town or camp roads unless the trail markers follow them. Logging trucks and private cars travel along those roads. This endangers your boys.

F FIRES

Fire is a constant threat at Massawepie. Duff (dead evergreen needles) is very inflammable, but sometimes does not appear to be burning until days later. Always build your fires on raised fireplaces, or altars, or on the shore where no inflammable material is found. Dig and drown your fire several times, feeling the ashes and area around it with your hands. If you discover a fire, send for help from the nearest camp.

G TRANSPORTATION

Transportation of groups will be arranged by the Commissioner. Private cars may not be used. Troops are transported by bus.

H INCLEMENT WEATHER

Should there be inclement weather, you may cook in your campsite. Tell your Commissioner, if you decide not to go on trail. We suggest keeping some dry wood, under cover, at all times. If you are checked out of the dining hall at other times, but decide not to go, it is necessary for you to prepare the food issued to you. Advance ordering is done on the basis of the trail report for the week. Transportation can be cancelled at any time.

Should your unit decide to have cooking opportunities for your boys, other than day-out meals, please clear them at least 24 hours in advance with the Commissioner.

I TRAIL MARKINGS

Trails at Massawepie are marked with 2" x 6" markers, painted on trees. The colors are Red, Yellow and White.

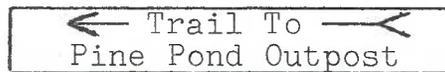
I TRAIL MARKINGS (cont'd.)

All canoe carries are marked White-Red-White, and there is a large white sign with a red square at each end of the carry, so that you may find it easily from the water.

While hiking, be sure that you can see the next marker before moving.

Please do not destroy our markers. These are our guides through the woods and swamps.

At each junction, signboards will be found. These will guide you, if you follow the instructions carefully. They direct you to the ponds, so be sure you know what pond your outpost is located on before you go. Signs reading "To All Camps" mean to Pioneer, Voyageur, Mountaineer and Forester.



(MARKERS AND CODE - JUNCTION SIGNS)

J TRAIL MANNERS

1. Keep the trails clean.
2. Build your fire in a safe place - not on the duff.
3. Do not deface or remove the trail markers or signs.
4. Neither cut nor scar live trees.
5. Always leave the campsite cleaner than you found it.
6. Leave firewood for the next group.
7. Leave the dutch oven clean and well greased - cover closed.
8. Replace the shovel on the rack.

J TRAIL MANNERS (cont'd.)

9. Dispose of all unburnable trash back at camp.
10. Put fire DEAD OUT.
11. Make sure you use and fill in your latrine.
12. Do a service while you are on trail. Check with your Trail Staff for possible projects.

K OUTDOOR CODE

AS AN AMERICAN, I WILL DO MY BEST TO -

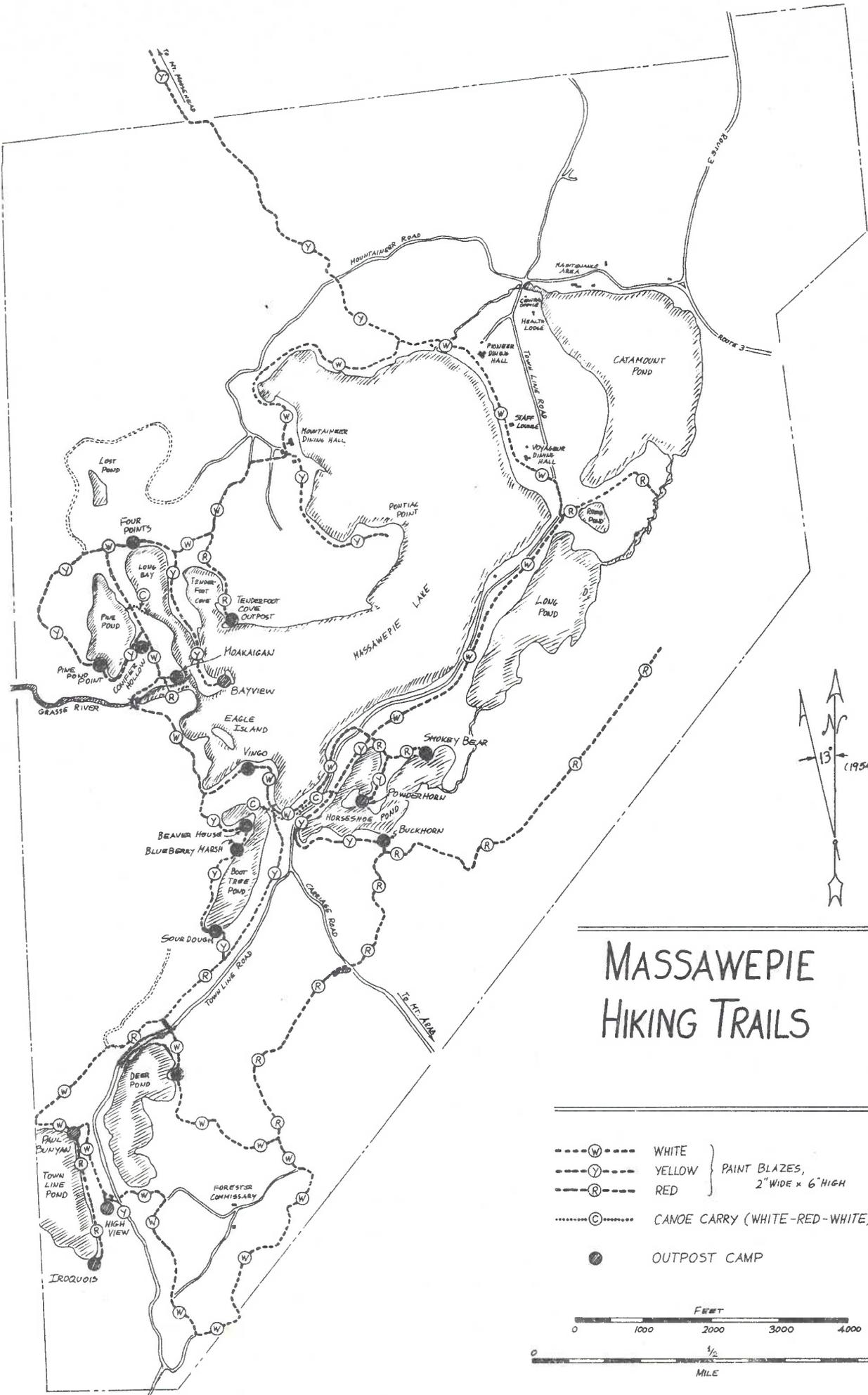
BE CLEAN IN MY OUTDOOR MANNERS - I WILL TREAT THE OUTDOORS AS A HERITAGE TO BE IMPROVED FOR OUR GREATER ENJOYMENT. I WILL KEEP MY TRASH AND GARBAGE OUT OF AMERICA'S WATERS, FIELDS, WOODS, AND ROADWAYS.

BE CAREFUL WITH FIRE - I WILL PREVENT WILDFIRE. I WILL BUILD MY FIRE IN A SAFE PLACE AND BE SURE IT IS OUT BEFORE I LEAVE.

BE CONSIDERATE IN THE OUTDOORS - I WILL TREAT PUBLIC AND PRIVATE PROPERTY WITH RESPECT. I WILL REMEMBER THAT USE OF THE OUTDOORS IS A PRIVILEGE I CAN LOSE BY ABUSE.

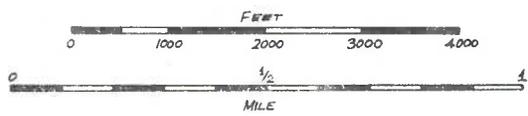
BE CONSERVATION-MINDED - I WILL LEARN HOW TO PRACTICE GOOD CONSERVATION OF SOIL, WATERS, FORESTS, MINERALS, GRASSLANDS, AND WILDLIFE; AND I WILL URGE OTHERS TO DO THE SAME. I WILL USE SPORTSMANLIKE METHODS IN ALL MY OUTDOOR ACTIVITIES.

We hope that this booklet has been of some assistance to you, whether this is the first time at camp, or the tenth. If the boys were challenged in their skills, and had a lot of fun, then you should be pleased. The Adirondack wilderness can be a dream come true for your boys. We are grateful, as they are, that you provided them with the opportunity for this great adventure.



MASSAWEPIE HIKING TRAILS

- (W)--- WHITE
 - (Y)--- YELLOW
 - (R)--- RED
 - (C)--- CANOE CARRY (WHITE-RED-WHITE)
 - OUTPOST CAMP
- } PAINT BLAZES,
2" WIDE x 6" HIGH



OTETIANA COUNCIL, B.S.A.

PACK AND PADDLE

MASSAWEPIE SCOUT CAMPS

UNIT _____ CAMP FORESTER _____ 1st PERIOD _____ 1st WEEK _____
 DISTRICT _____ CAMP MOUNTAINEER _____ 2nd PERIOD _____ 2nd WEEK _____
 _____ CAMP PIONEER _____ 3rd PERIOD _____
 _____ CAMP VOYAGEUR _____ 4th PERIOD _____

TRIP LEADER _____ CAMP COMMISSIONER _____

TYPE OF TRIP

IN CAMP _____ FOR DAY HIKE _____ BY TRAIL _____
 OUT OF CAMP _____ OVERNIGHT _____ CANOE _____
 _____ ROWBOAT _____

TRIP INFORMATION

	<u>DATE</u>	<u>NUMBER</u>	<u>NUMBER</u>	<u>OUTPOST CHOICE</u>
FROM	_____	SCOUTS _____	BEGINNERS _____	1ST _____
TO	_____	LEADERS _____	SWIMMERS _____	2ND _____
				3RD _____

MEALS ON TRAIL

EQUIPMENT REQUEST

<u>DAY</u>	<u>BREAKFAST</u>	<u>LUNCH</u>	<u>DINNER</u>
SUN.			
MON.			
TUES.			
WED.			
THURS.			
FRI.			
SAT.			

<u>ITEM</u>	<u>HOW MANY</u>	<u>CHARGE FOR LOSS-DAMAGE</u>
TARP TENTS		\$ 19.50
KETTLE SETS		16.75
UTENSIL SETS		6.00
REFLECTOR OVENS		7.40
DUTCH OVENS		9.75
SHOVELS		2.10
AXES		7.50
WATER JUGS		1.95
GRIDDLES		4.50

COMPLETED PACK AND PADDLE FORM MUST BE MAILED TO THE CENTRAL TRAIL CO-ORDINATOR AT CAMP, PRIOR TO YOUR UNIT'S ARRIVAL.

MASSAWEPIE SCOUT CAMPS OUTPOSTS

BAY VIEW	BUCK HORN	HIGH VIEW	PINE POND POINT	SOURDOUGH
BEAVER HOUSE	CONIFER HOLLOW	IROQUOIS	POWDER HORN	TENDERFOOT COVI
BLUEBERRY MARSH	EAGLE ISLAND	MOAKAIGAN	SMOKEY BEAR	vingo
	FOUR POINTS		MT. ARAB	

TRIP MILEAGE IN THE ADIRONDACKS

LISTED BELOW IS THE TRIP MILEAGE FROM MASSAWEPIE TO SEVERAL ADIRONDACK SITES. COST OF TRANSPORTATION FOR BOYS IS 60¢ PER MILE. CANOE HAULING IS 40¢ PER MILE PER VEHICLE.

CANOE TRIPS

Piercefield Flow	- 7 mi.	Racquette Lake	- 57 mi.	Saranac Lake	- 35 mi
Moody (Tupper Lake)	- 19 mi.	Old Forge	- 80 mi.	Saranac Inn	- 42 mi
Long Lake	- 36 mi.	Cranberry Lake	- 17 mi.	Blue Mountain	- 44 mi
Deer Land	- 39 mi.	Fish Creek Ponds	- 25 mi.		

TRAIL TREKS

Mt. Morris	- 22 mi.	Mt. Marcy	- 62 mi.	Keene Valley	- 80 mi.
Adirondack Loj	- 56 mi.	Mt. Ampersand	- 44 mi.		

IF YOUR TROOP IS PLANNING TO TAKE **ONE OR MORE** OF THE ABOVE TRIPS, INCLUDE TRANSPORTATION COSTS IN YOUR BUDGET. ALL FEES ARE PAYABLE IN ADVANCE.

FIRST WEEK

MENU FOR ONE DAY TRAIL TRIPS

Pancake	Cold Meat and Cheese	Camper Stew-Delight
Syrup	Sandwich - Mustard	Biscuits, Butter
Orange Drink	Potato Chips	Pudding
Hot Chocolate	Fruit	Fruit Punch
Coffee, Sugar, Cream	Fruit Punch	Coffee, Sugar

SECOND WEEK

MENU FOR ONE DAY TRAIL TRIPS

French Toast	Hot Dogs and Beans	Spaghetti, Beef a la Roma
Syrup	Encasserole	Cornbread, Margarine
Orange Drink	Bread, Margarine	Gelatin Dessert
Coffee, Sugar	Beverage, Cookies	Fruit Punch, Coffee, Sugar

TRAIL MENUS FOR ADDITIONAL DAYS ON TRAIL

Cold Cereal, Sugar	Macaroni and Cheese	Imperial Beef Strogonoff
Pancake, Syrup	Biscuit and Jelly	Mashed Potatoes, Carrots
Orange Drink	Applesauce	Corn Bread, Pudding
Hot Chocolate, Coffee	Fruit Punch	Coffee, Sugar
****	****	****
Oatmeal, Biscuits	Tomato-Rice Supreme	Chili-Beef Dinner
Scrambled Eggs	Biscuits and Jelly	Corn Bread, Margarine
Hot Chocolate	Cookies	Peas & Carrots, Pudding
Coffee, Sugar	Fruit Punch	Fruit Punch, Coffee

(BAG LUNCHESES MAY BE SUBSTITUTED ON REQUEST)

1st CLASS MENU

2nd CLASS MENU

1st CLASS MENU

Cooked Cereal, Fruit	Shishkabob -	Director's Special-(Ground
Pancakes, Syrup	(Meat, Onion, Potatoes)	Beef, Onion, Carrot, Potatoes
Beverage	Dessert, Beverage	Bisquick with Butter
		Beverage, Dessert